

# Rushi Chaudhary

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## TECHNICAL SKILLS

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**Languages:** Java, Python, C/C++, SQL, JavaScript, GraphQL, Dart, HTML/CSS, R, Verilog  
**Frameworks:** React.js, Node.js, Express.js, Flask, Flutter, JUnit, Svelte, JavaFX, Django  
**Developer Tools:** Git, Docker, Firebase, AWS, Postman, VS Code, PyCharm, IntelliJ, Eclipse, Android Studio  
**Libraries:** Tensorflow, Keras, Qiskit, Pennylane, Pandas, NumPy, Matplotlib

## EDUCATION

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**Memorial University** Sep 2021 – Present  
*Bachelor of Science in Computer Science and Applied Math* *St. John's, NL*

**Atlantic Association for Research in the Mathematical Sciences.** Aug 2023  
*Summer School in Infectious Disease Modelling (EIDM)* *St. John's, NL*

## PROJECTS

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**LeetFights** | *React, Node.js, GraphQL, Socket.IO, Docker*

- Developed a web-based app for 1v1 coding contests. Allows users to compete online on LeetCode-style problems.
- Designed a React-based frontend with Socket.IO and Node.js for the backend and GraphQL for a faster API, reducing server response time by **54%**.
- Deployed a rich text editor featuring syntax highlighting and advanced search with support for python and Javascript, improving code readability.
- Leveraged Docker to containerize backend services, resulting in a more streamlined deployment.

**Dear Diary** | *Flutter, Dart, Firebase, HiveDB, OpenAI API*

- Created a versatile, easy-to-use, personalized diary app that enables user to create daily logs.
- Introduced features such as daily and monthly rating, cover photos, OpenAI text stylization and PDF Export.
- Used Firebase to add daily reminder notifications resulting in a **42%** increase in consistency.

**Finance 101** | *Flask, Python, SQLite, IEX API*

- Engineered a web based app to learn stocks trading using an educational stock trading account.
- Implemented API to enable users to get real-time stock prices.
- Employed SQLite for a faster and consistent database to store user portfolios and transaction history.

**Can't Stop** | *Java, Swing, Markdown*

- Developed a Java Swing implementation of the 80's board game Can't Stop.
- Implemented options for PvP and PvAI mode of play and enhanced the visuals resulting in a more positive user experience.
- Improved the accessibility with options such as color themes and other audio cues.

## EXPERIENCE

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**Undergraduate Research Assistant** Apr 2024 - Sep 2024  
*Memorial University - Department of Mathematics* *St. John's, NL*

- Explored the integration of machine learning in system dynamics to enhance predictive performance.
- Prepared visualizations of critical bifurcations in predator prey population models.
- Utilize GitHub for a collaboration with peers and supervisor.

**Student Researcher - Ethics in Autonomous Vehicles** Sep 2024 - present  
*Memorial University - Department of Computer Science* *St. John's, NL*

- Performed literature survey and read papers to get introduced to autonomous vehicles and their driving capabilities.
- Explored embeddings in AV driving behavior with focus on imparting good driving behavior in them.

## CERTIFICATIONS AND ACHIEVEMENTS

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- **AWS** - AWS Certified Cloud Practitioner (2023)
- **Udemy** - C++ intermediate proficiency (2021)
- **Memorial University** - Faculty of Science Dean's List 2021-22 and 2022-23